



JAMES GASPARINI  
Mayor

# TOWNSHIP OF FAIRFIELD

230 FAIRFIELD ROAD, FAIRFIELD, NJ 07004-2425

Engineering Dept. (973) 882-2725  
Building Dept. (973) 882-2730  
Zoning (973) 882-2729  
Fax: (973) 244-9255

## Building Department

### Above Ground Pool Requirements

#### POOL SET BACKS TO POOL WATER LINE

- 15 feet minimum from side property lines
- 15 feet minimum from rear property line
- 10 feet minimum from principal structure
- 6 feet minimum from any other accessory structure
- If pool will have deck, check for required set backs

#### POOL SETBACKS FOR CORNER LOTS

- In the case of a corner lot, a pool shall not be constructed any closer to the side street line than **forty-five (45)** feet.

No part of any pool, including filter or pool decking shall be located within any easement.

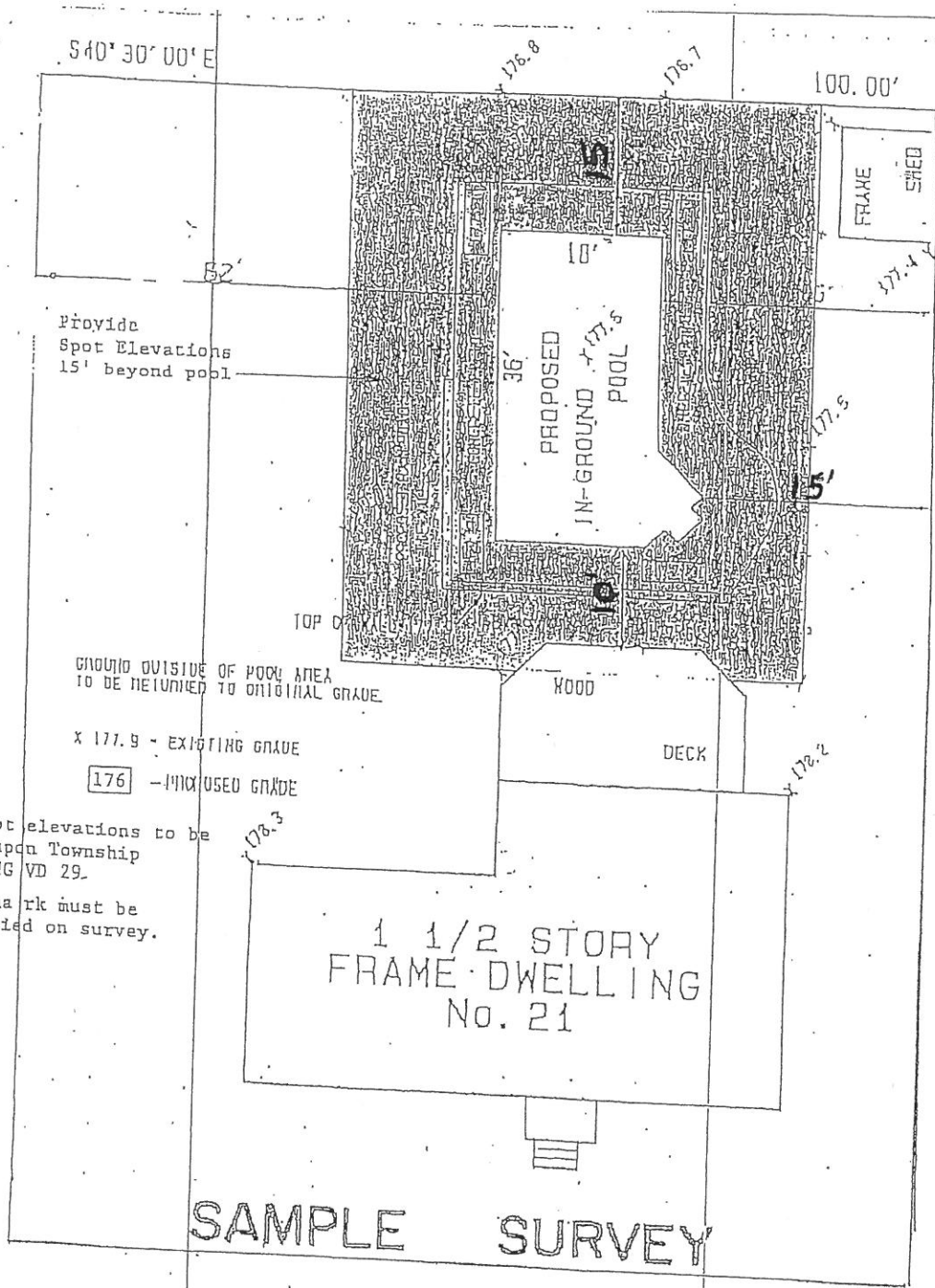
#### The following must be submitted with building application

1. Copy of Survey with pool location showing all setbacks.
2. Construction permits and fees, including building, electric, and plumbing must be completed.
3. Provide the manufacturers' specs (cut) sheet for motor, pump, filter and heater (all that apply). Be sure to indicate your particular model number.
4. Dig number and mark-outs must be obtained (call 811) and given to the building department **before** any excavation work can commence.

Required inspections for above-ground pool:

1. Stake out inspection (phone 973-882-2730 for inspection)
2. Electric and plumbing underground and bonding
3. Final inspections including as build survey

Failure to complete required inspections will cause a penalty to the responsible party in charge of project and delay in the project.



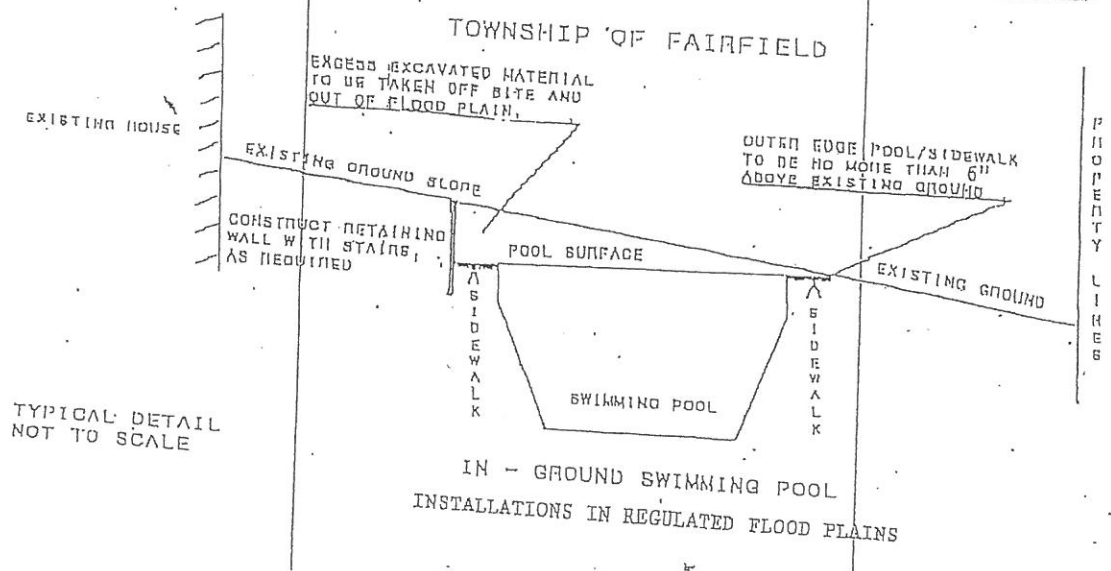
- NOTE:**
1. All spot elevations to be based upon Township DATUM NG VD 29.
  2. Bench mark must be identified on survey.

GROUPING OUTSIDE OF POOL AREA TO BE RETURNED TO ORIGINAL GRADE

X 177.9 - EXISTING GRADE

176 - PROPOSED GRADE

# SAMPLE SURVEY



TYPICAL DETAIL  
NOT TO SCALE

IN - GROUND SWIMMING POOL  
INSTALLATIONS IN REGULATED FLOOD PLAINS